



LUNDS  
UNIVERSITET

## Julia in Research

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# What I do

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PhD student doing ML for datacenter/cloud control

- Controlling large interconnected systems
- A lot of data
- Reinforcement learning for control
- Modelling to improve learning



# Why I use Julia

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Partly because I just enjoy the language, but also

- Automatic Differentiation for the whole language
- Composability between packages
- High level and high performance
- Transparency in library code, Julia all the way



# Trade-offs in Automatic Differentiation

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## Julia

- ForwardDiff/ReverseDiff - Operator overloading
- Zygote - Source to source reverse mode
- Enzyme - LLVM source to source reverse mode, experimental

Flexible choices good for different things, usable with most packages.

## Python

Does not handle dynamic structure of the language.

- Tensorflow - Essentially source to source, but make user write IR
- PyTorch - Operator overloading
- Jax - Non-standard interpretation to create IR, then TF

Fast with standard deep learning, not as fast or flexible outside.

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<http://www.stochasticlifestyle.com/engineering-trade-offs-in-automatic-differentiation-from-tensorflow-and-pytorch-to-jax-and-julia/>



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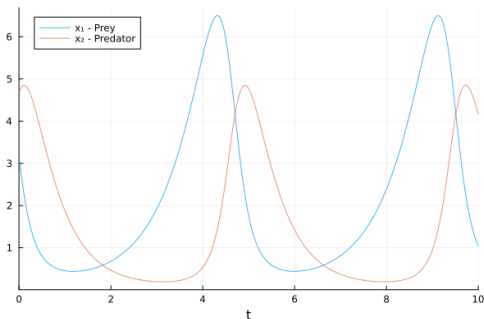


# Embedding ML into differential equations

Example: Lotka-Volterra<sup>1</sup>

$$\frac{dx_1}{dt} = \alpha x_1 - \beta x_1 x_2$$

$$\frac{dx_2}{dt} = -\delta x_2 + \gamma x_1 x_2$$



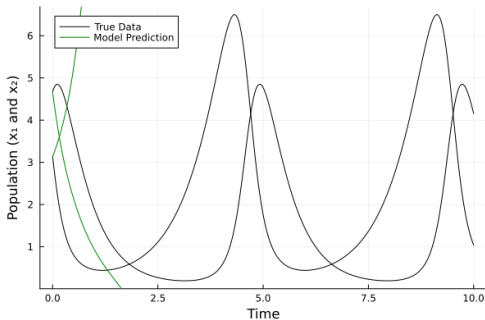
<sup>1</sup>[https://docs.sciml.ai/Overview/stable/showcase/missing\\_physics/](https://docs.sciml.ai/Overview/stable/showcase/missing_physics/)



# Embedding ML into differential equations

Learn *unknown* dynamics with  
neural networks

$$\frac{dx_1}{dt} = \alpha x_1 + NN_1^\theta(x_1, x_2)$$
$$\frac{dx_2}{dt} = -\delta x_2 + NN_2^\theta(x_1, x_2)$$





# Embedding ML into differential equations

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Loss: difference between simulated  $\mathbf{x}$  and real  $\mathbf{x}_{data}$

$$L(\boldsymbol{\theta}) = \frac{1}{N} \sum_{i=1}^N [\mathbf{x}(t_i) - \mathbf{x}_{data}(t_i)]^2$$

```
function lotka_nn!(dx, x, p, t)
    x_nn = model(x, p)
    dx[1] = alpha * x[1] + x_nn[1]
    dx[2] = -delta * x[2] + x_nn[2]
end

function loss(p)
    prob = ODEProblem(lotka_nn!, x_train[:, 1], (0, 10), p)
    xhat = Array(solve(prob, saveat=t_train))
    mean(abs2, x_train .- xhat)
end
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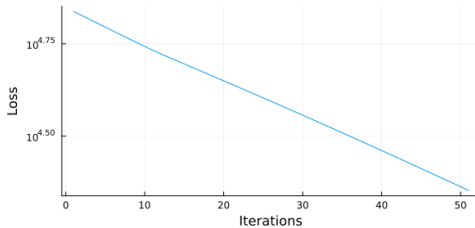
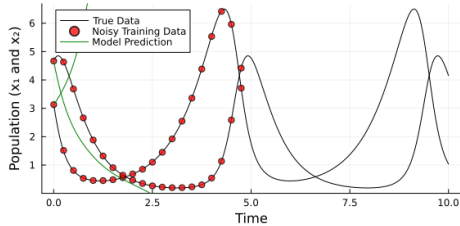
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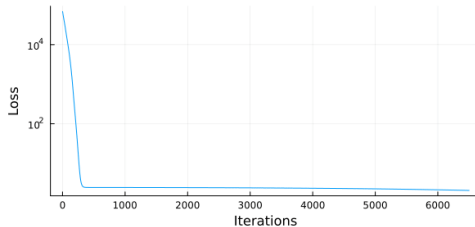
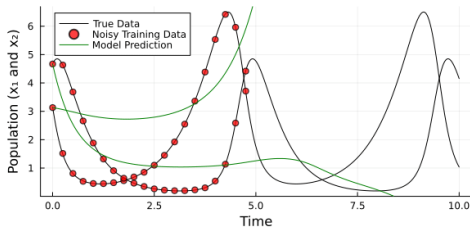


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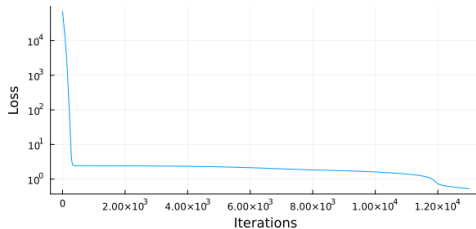
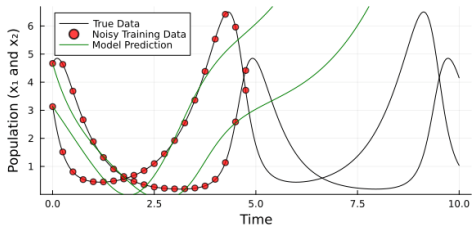


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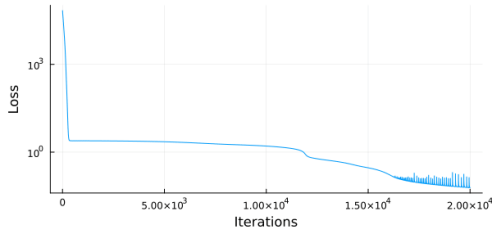
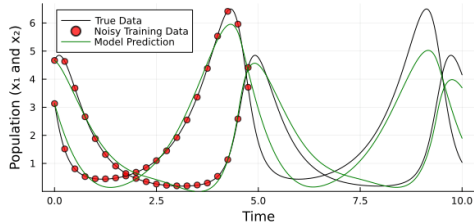


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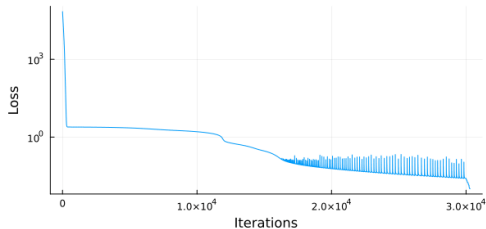
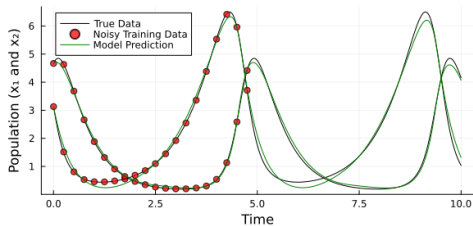


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# Embedding ML into differential equations





# Embedding ML into differential equations

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Remarks on the example:

- Found missing dynamics with NN
- Symbolic regression
- More effect in more complex models





# Composability and Specialization

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Performant composability, specialized code if types are inferred

## Some interesting types

- Extended and arbitrary precision numbers
- Dual numbers for AD
- Intervals for interval arithmetic
- Distributions represented by number types
- GPU-arrays and distributed arrays
- Matrices with structure that can be exploited for performance, e.g. diagonal/banded/sparse



# Performance

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A few of the nice points

- Fast specialized code when type-stable
- Vectorized code vs for loops
- Built in parallelism

Some possible pitfalls

- Type instabilities
- Allocations
- Global scope



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# Introspection

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- Open source language and package ecosystem
- One language all the way down
- Useful tools (debugging, profiling) and macros
  - `@show func(a, b, c)`
  - `@edit func(a, b, c)`
  - `@code_llvm func(a, b, c)`



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